

DESIGN GUIDE I

• ECOLOGICAL DESIGN MODEL

Ecological design as the biointegration of 5 sets of ecoinfrastructures to create constructed ecosystems.

General System (key design factors):

Ecological design as the seamless biointegration of our built environment with nature, hydrology, energy and human society

hydrology

NZW (Net Zero Water)

- water management
- water conservation
- water reuse & recycling
- ground water
- rainfall
- waterways
- seas
- snow
- dew
- lakes

nature

NPEI (Net Positive Ecological Impact)

- biosphere
- biogeochemical cycles
- abiotic constituents
- biotic constituents
- ecosystems
- habitats
- species
- biodiversity
- biomes

energy systems

NZE/C (Net Zero Energy / Carbon)

- renewable
- ambient
- electronic systems
- advance biofuels
- geothermal energy
- thermal storage
- battery
- hydrogen
- passive mode systems
- mixed-mode systems
- smart full mode systems
- productive mode systems

human society

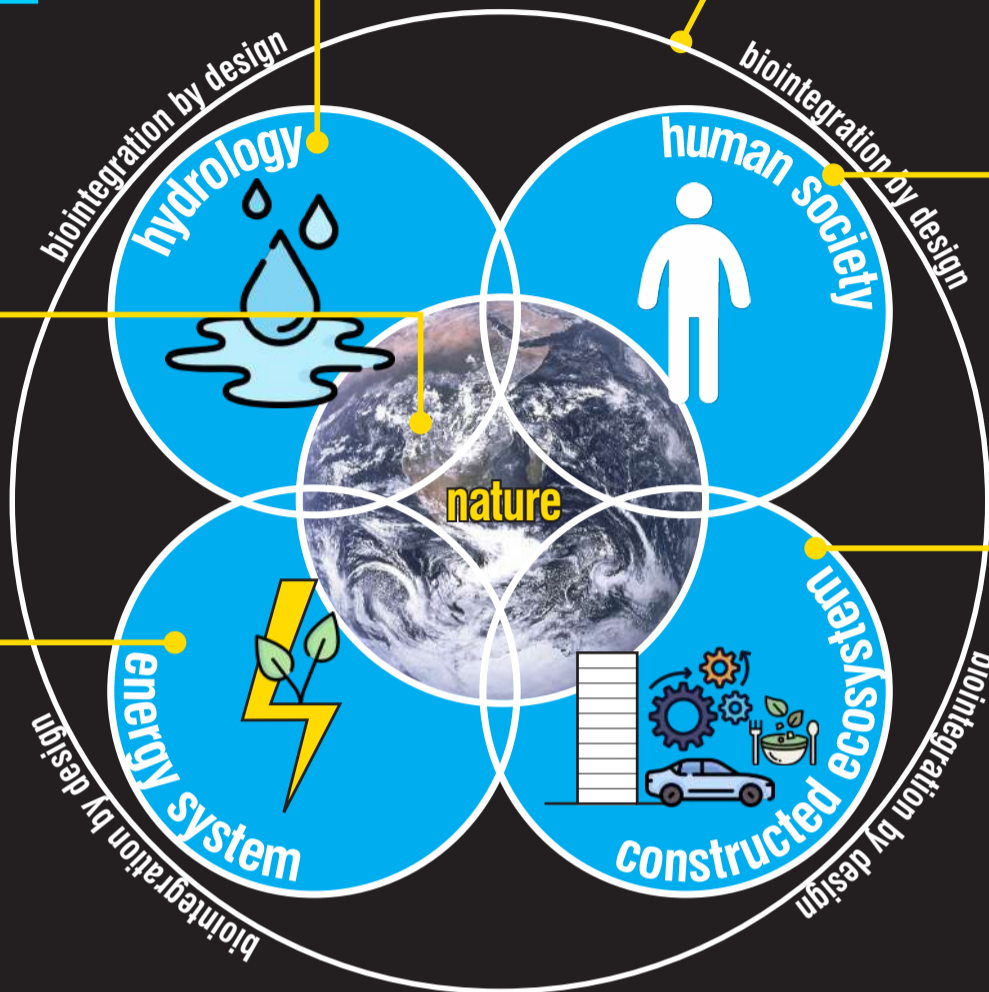
NWS (Net Well-being & Happy Society)

- social
- economic
- political
- institutional
- culture
- ecologically responsible behavior
- ecologically responsible diet
- human health well-being & happiness

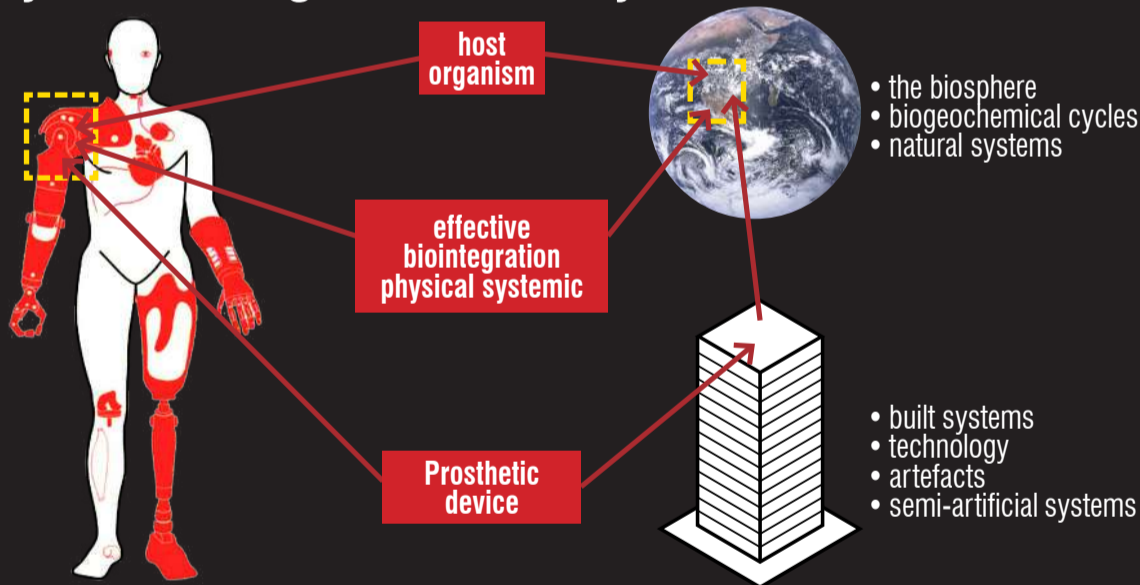
constructed ecosystems

NZW/E (Net Zero Waste / Emissions)

- technological systems
- built environment systems
- artefacts
- recycling
- reuse
- carbon capture
- hydrogen production without emitting carbon
- low embodied energy
- large scale electricity storage
- zero carbon steel
- zero carbon cement
- zero carbon fertilizer
- zero carbon plastic
- smart systems



systemic integration of ecosystem attributes



Ecosystem Attributes:

- biological structure
- biodiversity connectivity
- provision of ecosystem services
- ecosystems biointegration
- responsiveness to climate
- use and cycling of materials
- hydrology
- symbiosis
- homeostasis
- food production
- succession

* to be emulate, replicate and augmented constructed ecosystems

Green design is the biointegration of the following 5 constituents as ecoinfrastructure:

Nature

(as the ground zero context for all human being)

Human society

(Social, economic, political, institutional and cultural systems)

Hydrology

(to close the water cycle and bring water back to recharge the ground water and to discharge of rainfall to water waste, natural water in the climate)

Energy systems

Provide energy systems for human society existence and to conserve use of non-renewable energy. Designing for Net Zero Energy is to reduce non-renewable resource as the outcome of use of energy systems. The stages starts from optimising low embodied energy, passive mode to optimising mixed-mode and reduction of embodied energy in active system. With eventual objective to make use of renewable energy as much as possible to achieve near net zero dependency on non-renewable energy resources and reduction of carbon content.

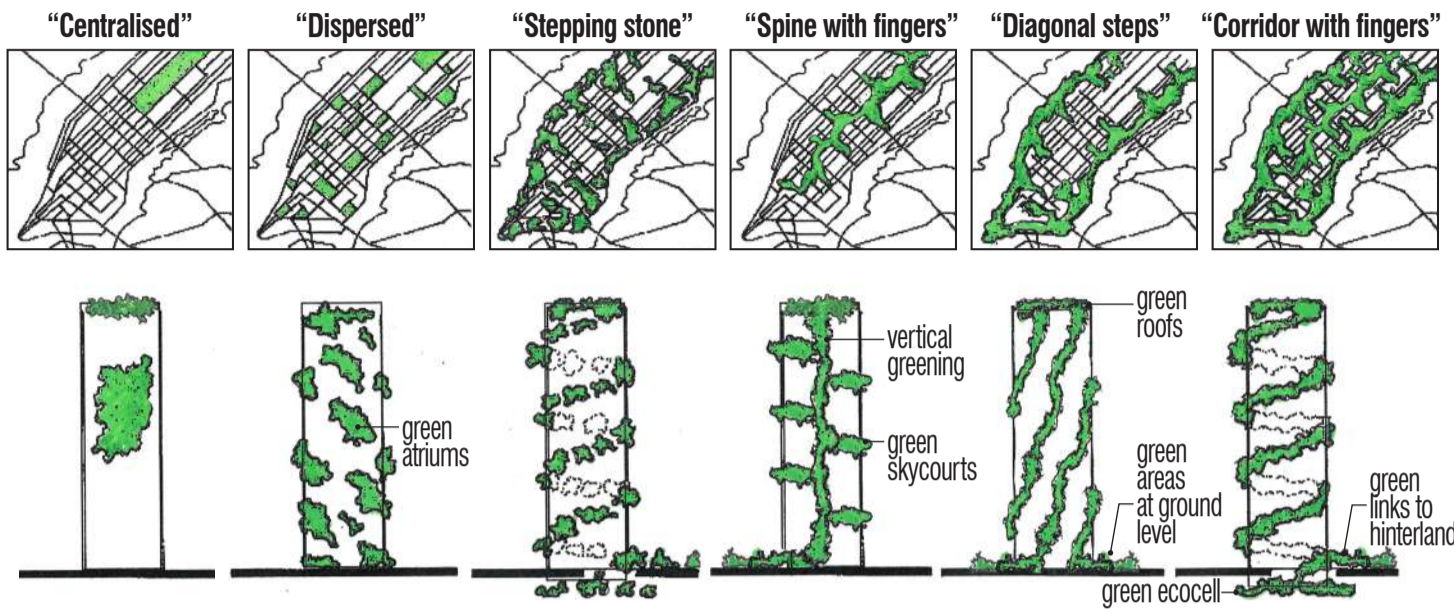
Constructed ecosystems

Built environment is essentially that human society makes of use and dispose. These includes building infrastructures, artefacts, foods and products. The key objective is to reduce wastage and contaminating emissions to natural environment. Designing to allow for reuse and recycling (within built environment) with Net Zero Energy (where possible) and impact on the natural environment.

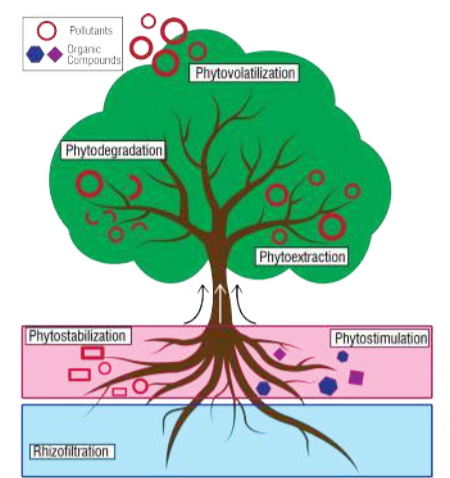
Achieving an effective, seamless and benign biointegration is a challenge for ecological design.

DESIGN GUIDE II

• **NATURE** (biointegration with other ecoinfrastructure)
 Design for Net Positive Ecological Impact (NPEI)
greening patterns (habitats creation)



phytoremediation



Planting and integration dense, native planting as urban forests in buildings and cities is scientifically proven to be one of the best ways that we can mitigate climate crisis. With our client, we have planted native urban forest in our building and planning projects.

Biodiversity Targets Matrix (identify species and habitats)

design of habitats within development to enhance local biodiversity

Plan	Habitats	Level 1 Promenade	Level 1 External Planters	Level 1 Trees	Level 2 Trees & Shrubs	Level 3 Shrubs	Level 6-13 Shrubs
Flora Species	create habitats	<ul style="list-style-type: none"> • <i>Zephyranthes candida</i> • <i>Tristellateia australasiae</i> • <i>Acalypha siamensis</i> • <i>Ficus pumila</i> • <i>Phyllanthus myrtifolius</i> • <i>Spathiphyllum canifolium</i> • <i>Costus speciosus 'Marginatus'</i> • <i>Orthosiphon aristatus</i> 	<ul style="list-style-type: none"> • <i>Caesalpinia ferrea</i> • <i>Ficus nitida</i> • <i>Eucalyptus deglupta</i> • <i>Plumeria obtusa</i> 	<ul style="list-style-type: none"> • <i>Plumeria obtusa</i> • <i>Plumeria obtusa</i> 	<ul style="list-style-type: none"> • <i>Cyathea cooperi</i> • <i>Pisonia alba</i> • <i>Brunfelsia calycina</i> 	<ul style="list-style-type: none"> • <i>Angelonia salicariifolia</i> • <i>Belamcanda chinensis</i> • <i>Osmoxylon lineare yellow</i> • <i>Pisonia alba</i> • <i>Vernonia elliptica</i> • <i>Allamanda nerifolia</i> • <i>Costus speciosus 'Marginatus'</i> 	<ul style="list-style-type: none"> • <i>Belamcanda chinensis</i> • <i>Osmoxylon lineare yellow</i> • <i>Pisonia alba</i> • <i>Vernonia elliptica</i> • <i>Allamanda nerifolia</i> • <i>Costus speciosus 'Marginatus'</i>
Target Fauna Species	select native fauna species to be brought back to locality; for feeding, breeding, refugee from prey (based on ecological survey of site and surrounding)	<ul style="list-style-type: none"> • <i>Zoysia matrella</i> • <i>Axonopus compressus</i> 					
<ul style="list-style-type: none"> • <i>Cynopterus brachyotis</i> (CP) • <i>Streptopelia chinensis</i> (IA) • <i>Geopelia striata</i> (IA) • <i>Caprimulgus macrurus</i> (IA) • <i>Apus affinis</i> (US) • <i>Megalaima haemacephala</i> (IA) • <i>Aegithina tiphia</i> (IA) • <i>Lanius schach</i> (IA) • <i>Pynonotus goiavier</i> (IA) • <i>Oriolus chinensis</i> (IA) • <i>Copsychus saularis</i> (IA) • <i>Gerygone sulphurea</i> (IA) 							
	establish interactions between flora, fauna and habitats						
	create landscape conditions for habitats to survive at all season						

Target Species

- Priority species for nature conservation
- Flagship species that could symbolise scheme success
- Indicator of good populations of small mammals
- Indicator of good population of small birds
- Indicator of good populations of fish/amphibians
- Indicator of good populations of invertebrates
- Indicator of good water quality
- Species with special aesthetics qualities or interest to man, eg. conspicuous beauty, song or tendency to use artificial refuges.

Keys

- R** Roost
- F** Feeding
- H** Host
- WO** Water Quality
- DPS** Dominant Plant Species
- B** Breeding

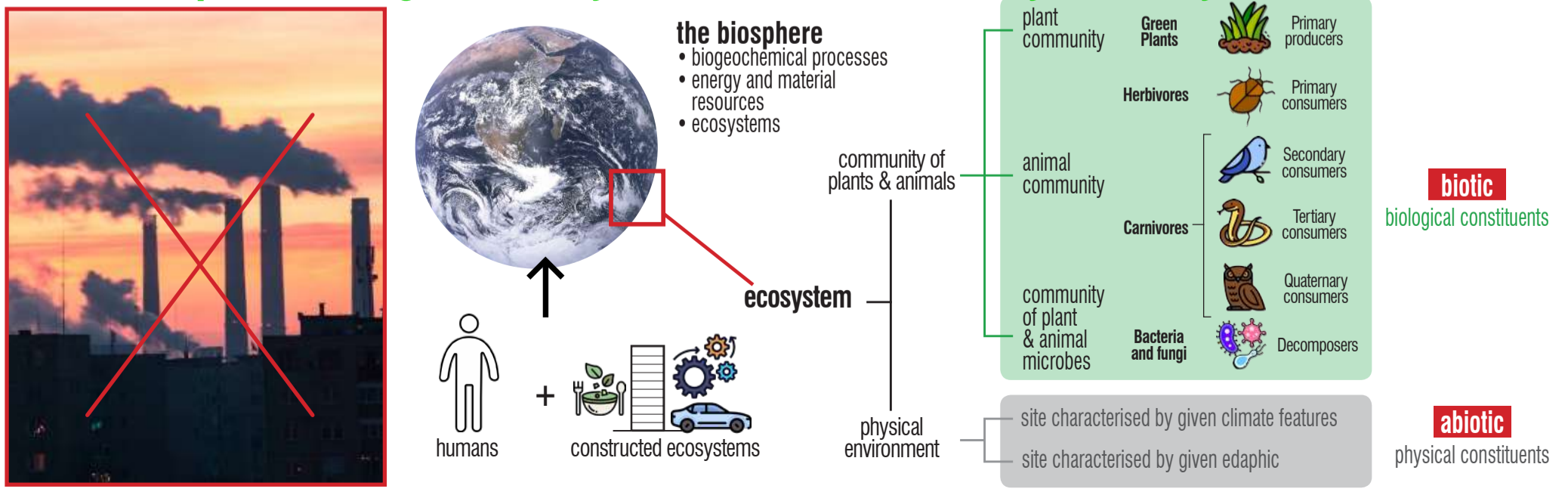
Species with Social/Amenity/Cultural/Educational Values:

- FS** 'Flagship' - species that champion the biodiversity of the wider landscape in which they are found, often because of their conspicuousness, appealing appearance/behaviour or cultural iconography
- IA** 'Innate Appeal' - species of above-average value to people in terms of its aesthetic value or curiosity value: for example, a species of bird with particularly melodious song or perhaps a plant with particularly appealing perfume; or species contributing to a valued whole ecosystem aesthetic such as 'lushness' or 'multicoloured beauty' to which society responds positively
- EW** 'Early Warning' - early warning of the rather like a Canary in a coal mine. Classic examples include the Peregrine Falcon and DDT, lichen assemblages and sulphur dioxide and invertebrate populations in rivers and water pollution
- CP** 'Conservation Priority' - species of high biodiversity value which may be particularly important for example, on the basis of its status as a particularly high-quality habitat.
- KS** 'Keystone' - species having a disproportionate effect in the functioning of an ecosystem.

Flora Species	
<i>Caesalpinia ferrea</i>	Leopard Tree
<i>Ficus nitida</i>	Indian Laurel Fig
<i>Eucalyptus deglupta</i>	Rainbow eucalyptus
<i>Plumeria obtusa</i>	Frangipani
<i>Zephyranthes candida</i>	Fairy lily
<i>Tristellateia australasiae</i>	New Caledonia
<i>Acalypha siamensis</i>	Tea leaf
<i>Ficus pumila</i>	Creeping fig
<i>Phyllanthus myrtifolius</i>	Mousetail plant
<i>Spathiphyllum canifolium</i>	Peace Lily
<i>Costus speciosus 'Marginatus'</i>	Spiral ginger Var.
<i>Orthosiphon aristatus</i>	Cat's Whiskers
<i>Brunfelsia calycina</i>	Ystrd-Today-Tmrw
<i>Canna indica</i>	Bunga Tasoh
<i>Vernonia elliptica</i>	Curtain Creeper
<i>Loropetalum</i>	Purple Diamond
<i>Justicia gendarusa</i>	Daun Rusa
<i>Zoysia matrella</i>	Carpet Grass
<i>Axonopus compressus</i>	Cow Grass
<i>Cyathea cooperi</i>	Lacy Fern Tree
<i>Pisonia alba</i>	Moonlight Tree
<i>Allamanda nerifolia</i>	Bunga Loceng



emulate, replicate & augment ecosystem attribute to create hybrid ecosystem

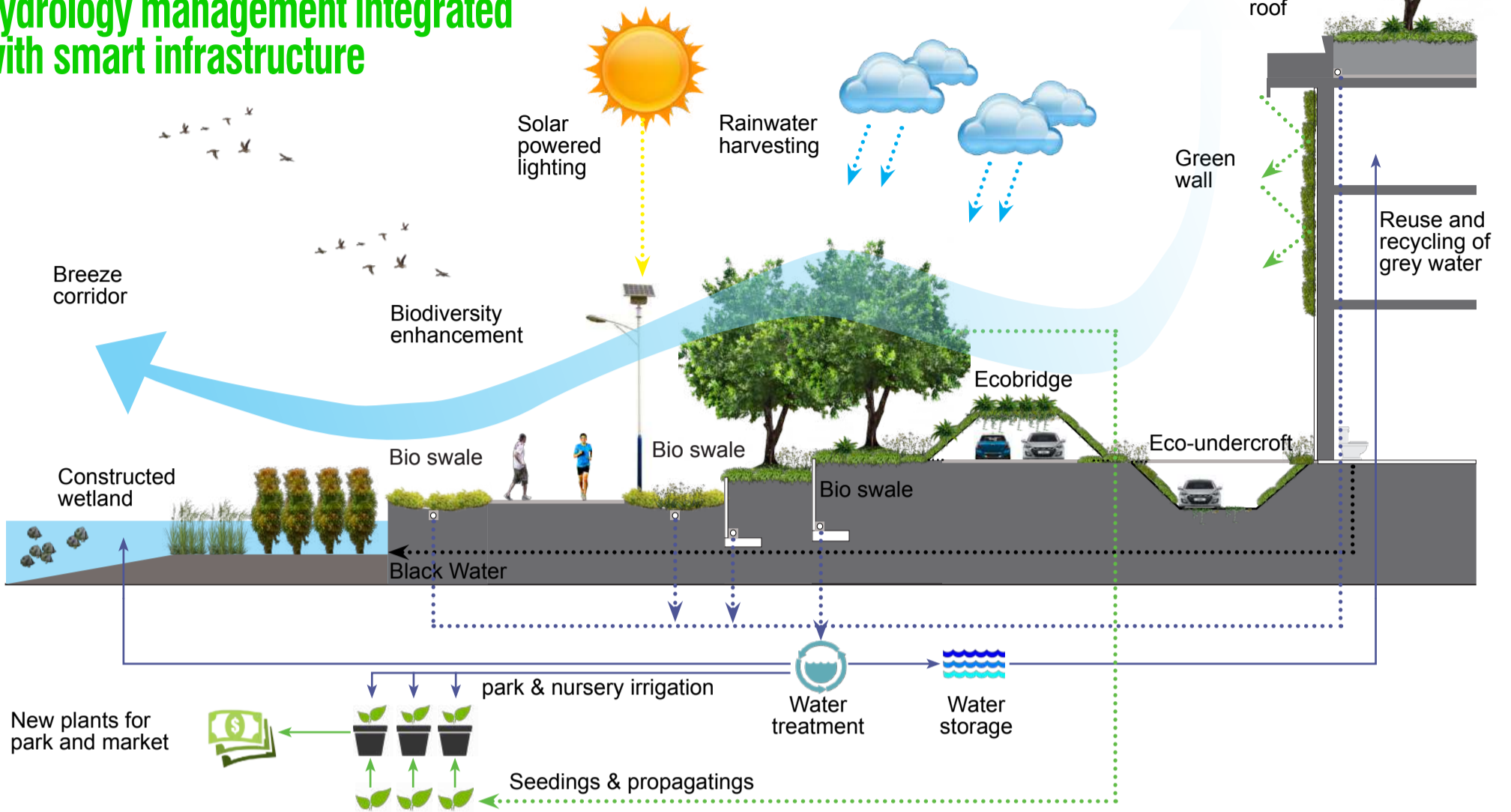


DESIGN GUIDE III

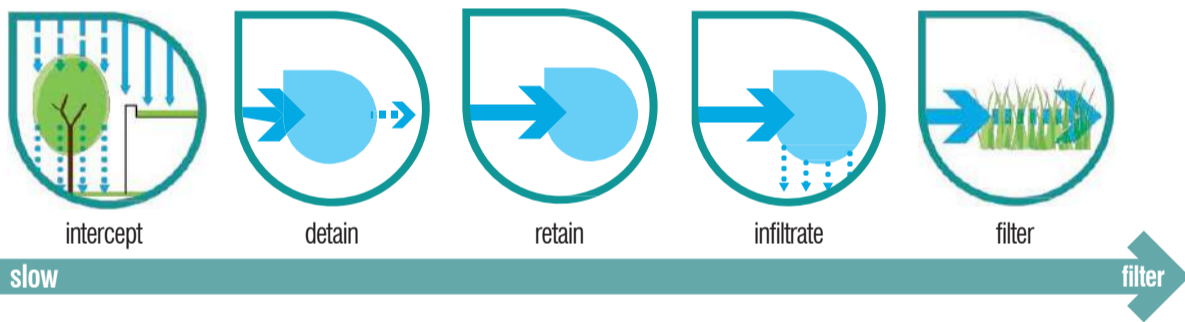
• HYDROLOGY (biointegration with other ecoinfrastructure)

Design for Net Zero Water (NZW)

hydrology management integrated with smart infrastructure



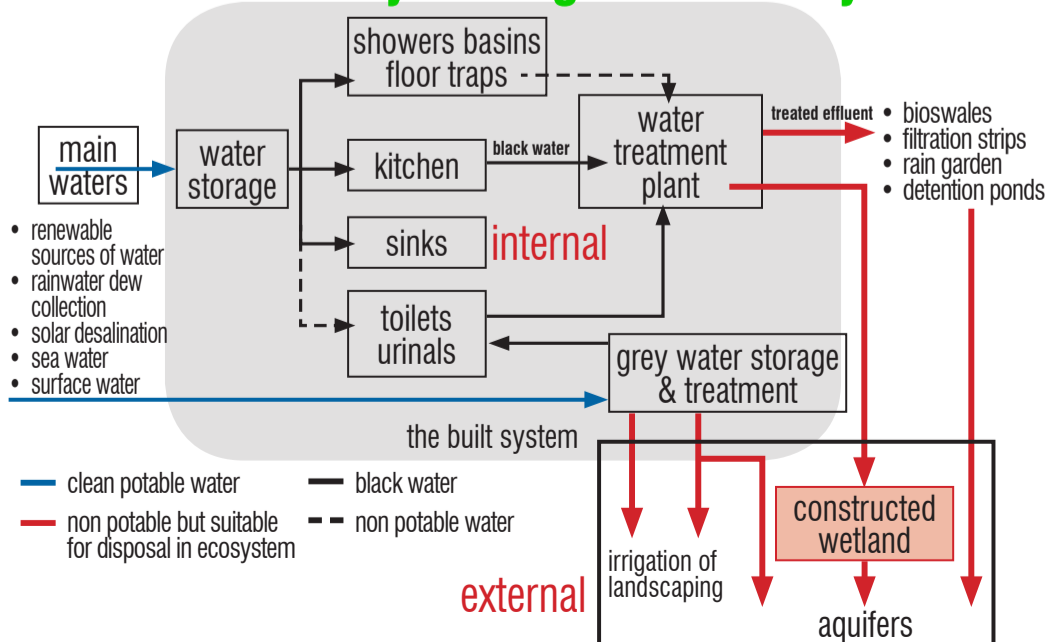
methods to reduce runoff and improve water quality



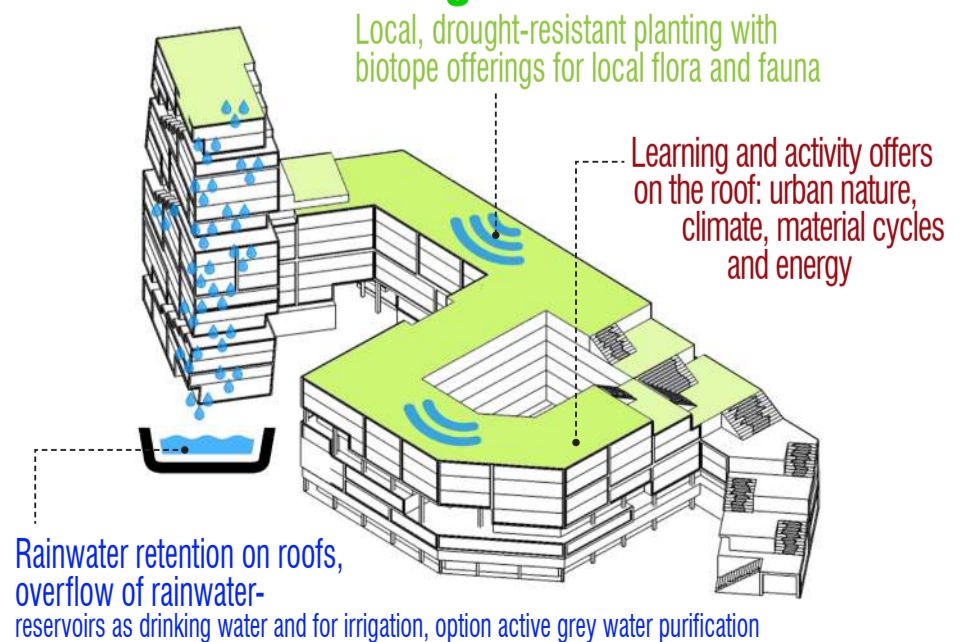
returning storm water back into the ground



Net Zero Water by closing the water cycle



rainwater harvesting

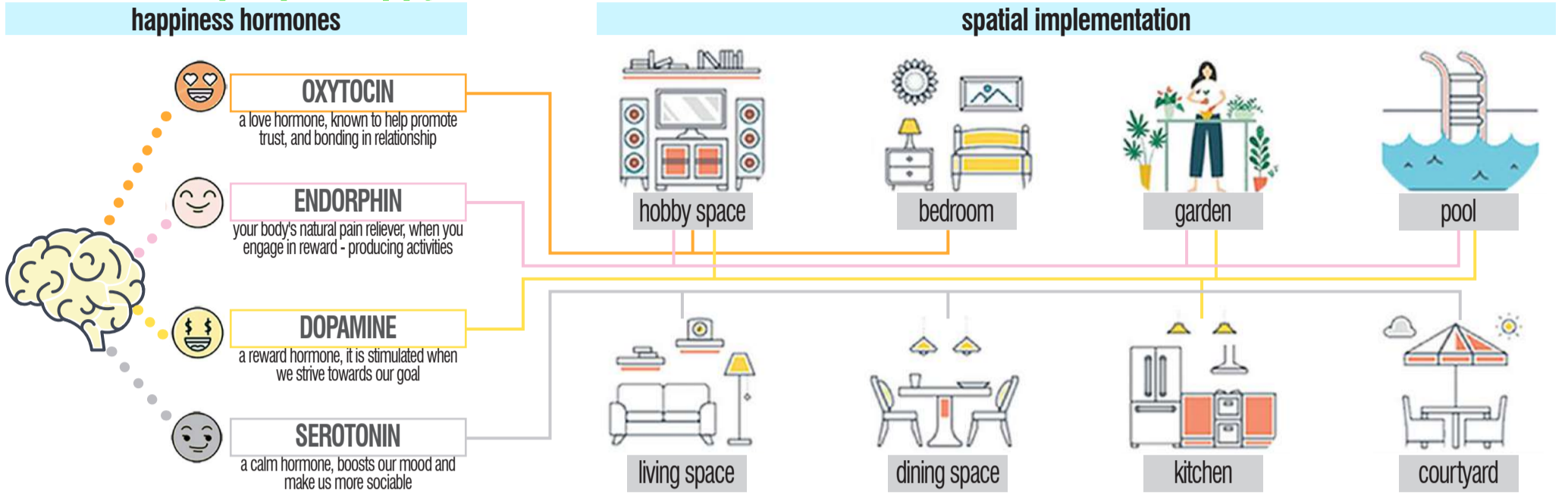


DESIGN GUIDE IV

• HUMAN SOCIETY (biointegration with other ecoinfrastructure)

Design for Net Well-being & Happy Society (NW&S)

what makes people happy?



designing for health, happiness & well-being

designing public space and create pleasureable public realms



designing to enhance well-being & happiness

rooftop aerial jogging track

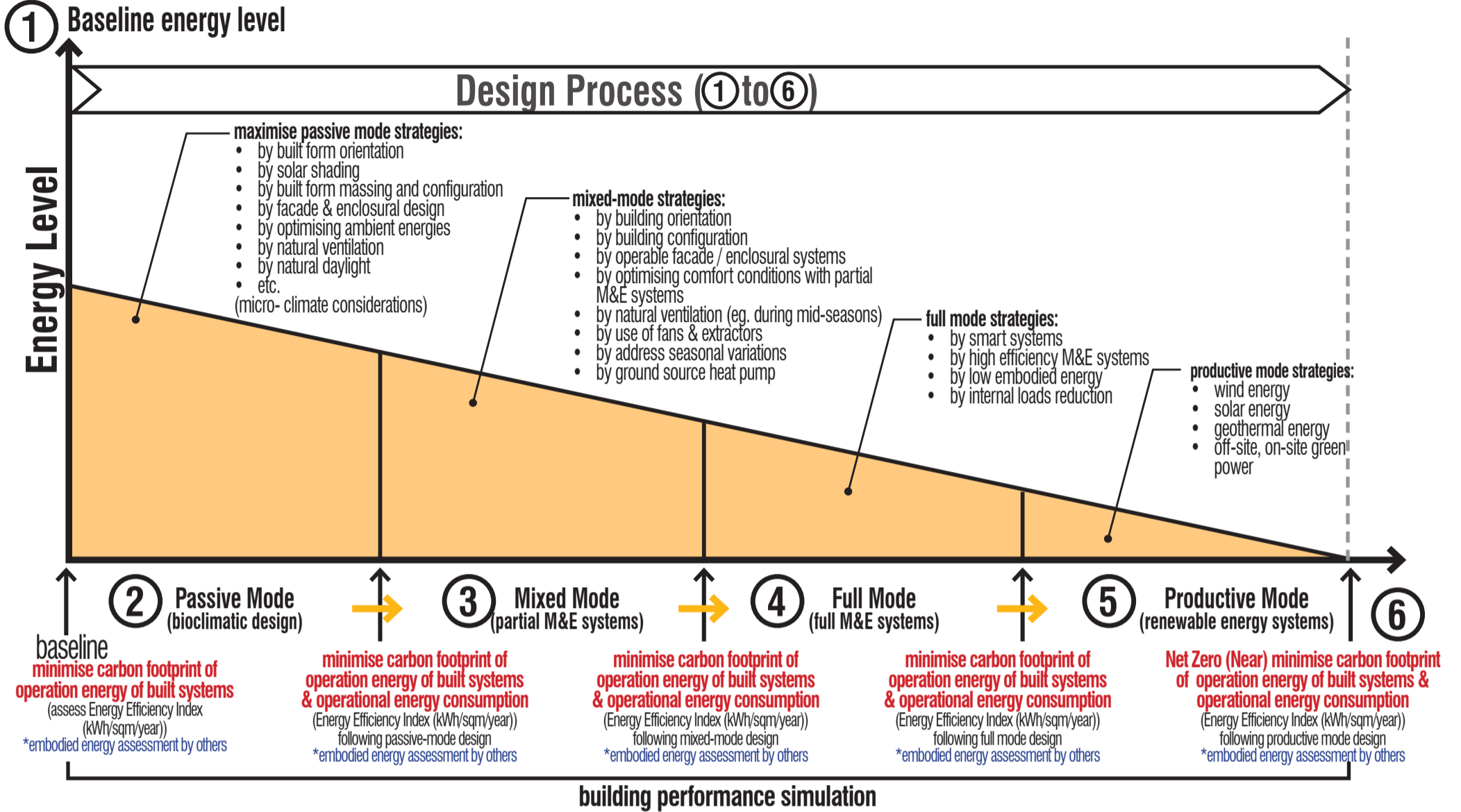


DESIGN GUIDE V

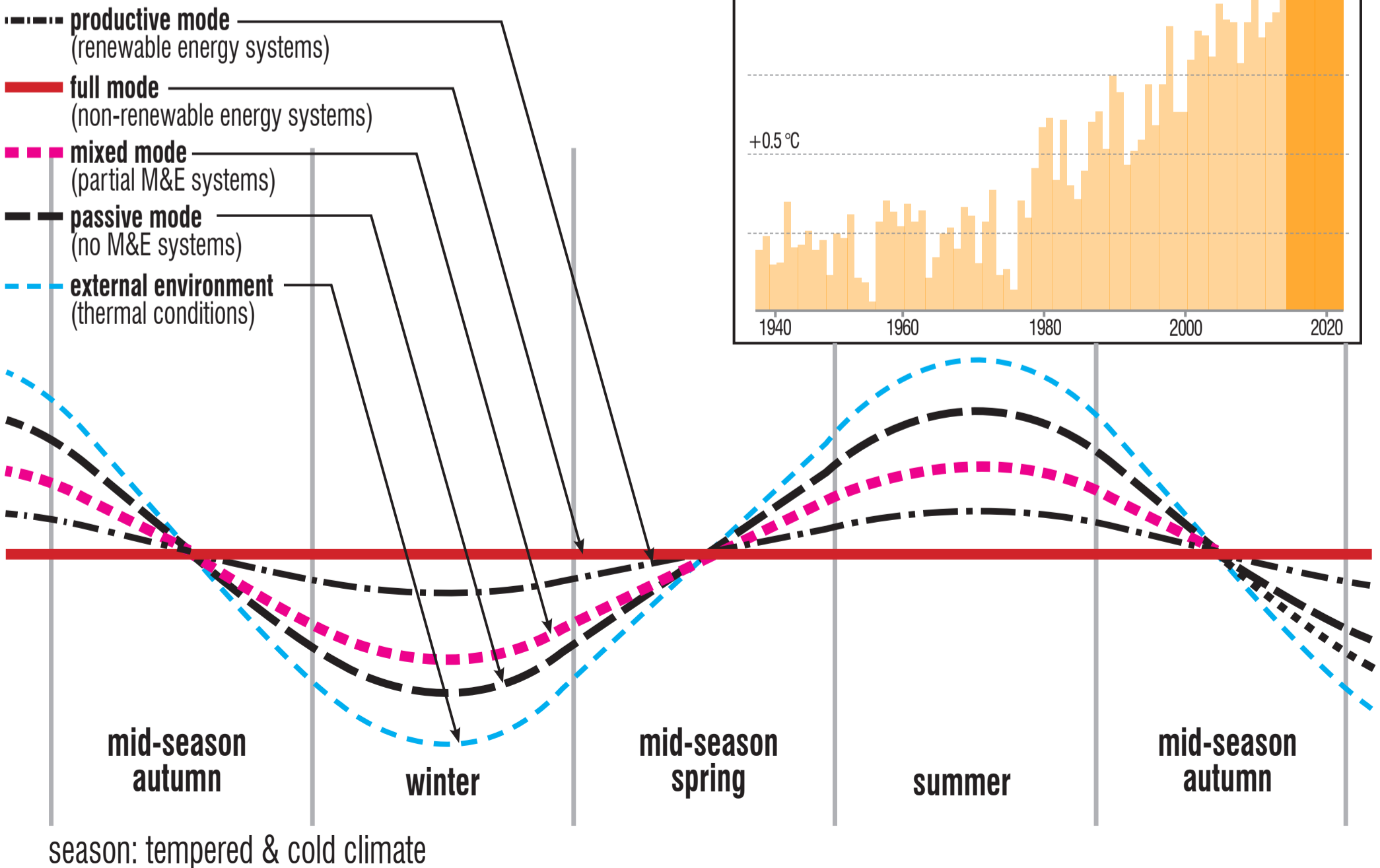
ENERGY SYSTEMS (biointegration with other ecoinfrastructure)

Design for Net Zero Energy / Carbon Neutral Design (NZE/CND) (reduce use of fossil fuels)

design method



thermal comfort conditions in relation to design mode

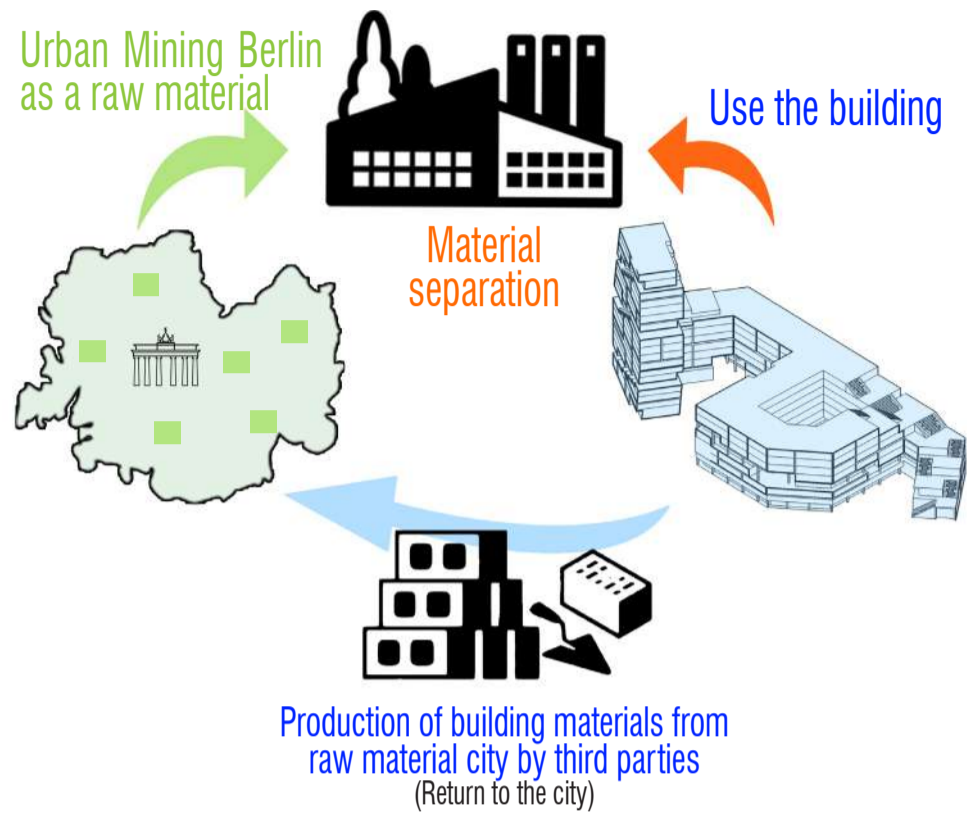


DESIGN GUIDE VI

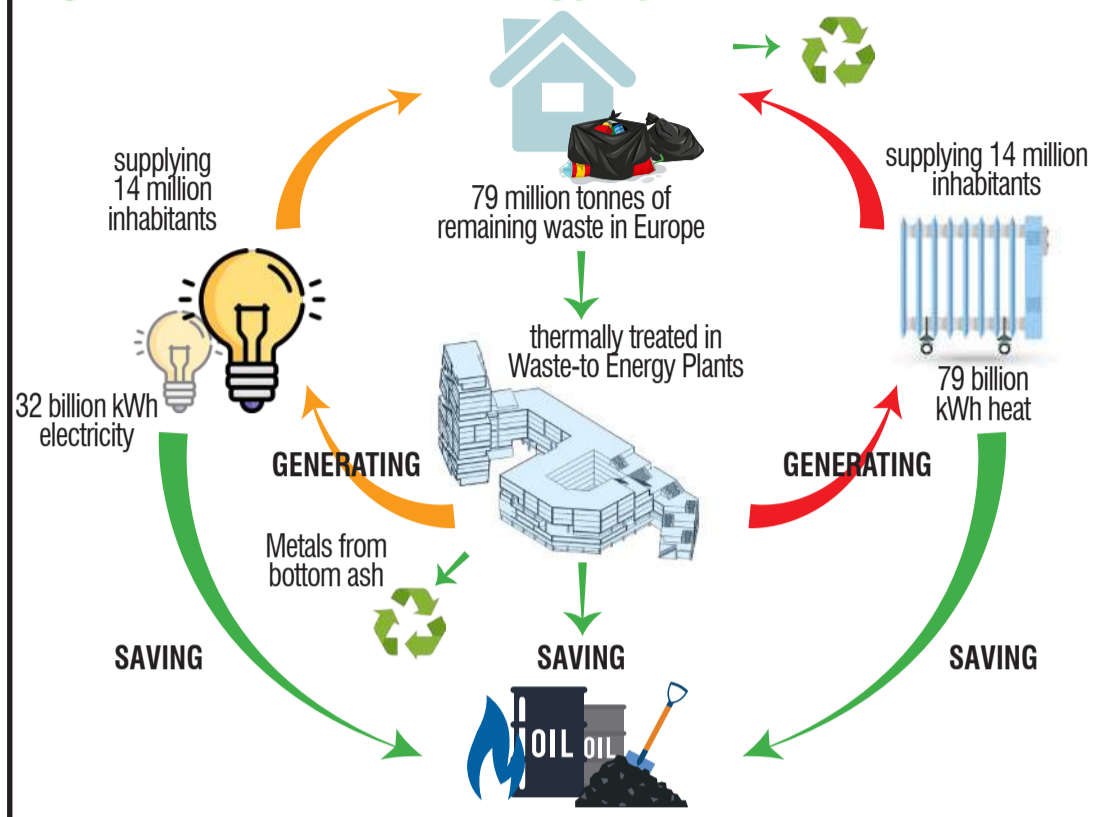
• CONSTRUCTED ECOSYSTEMS (biointegration with other ecoinfrastructure)

Design for Net Zero Waste / Emissions (NZW/E)

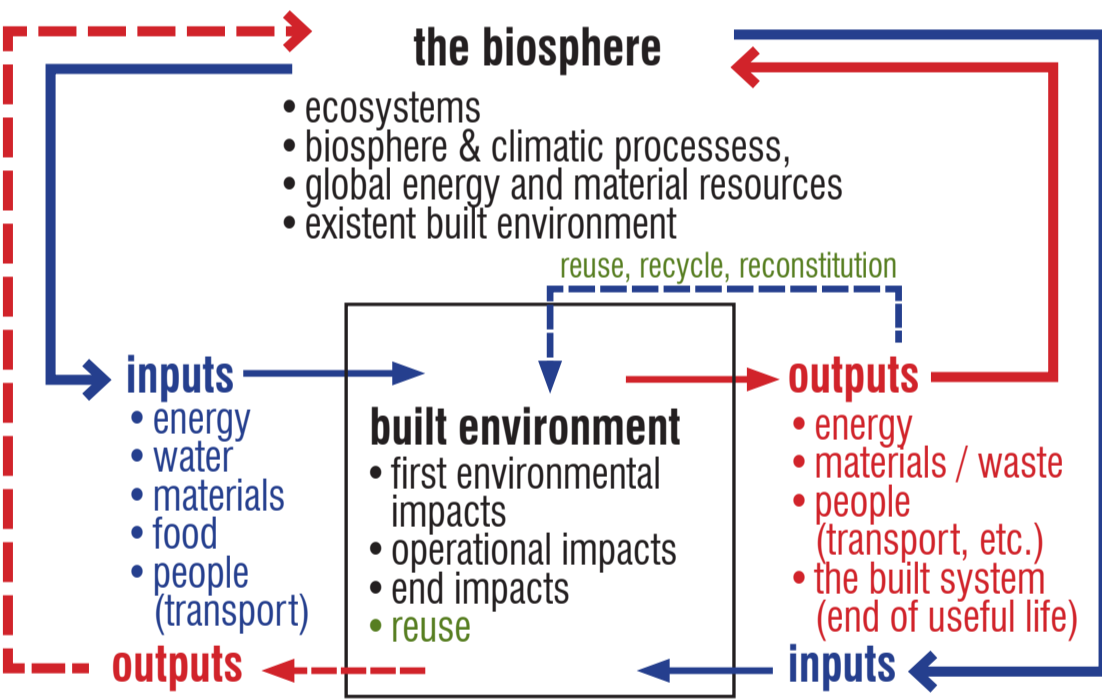
the circular economy



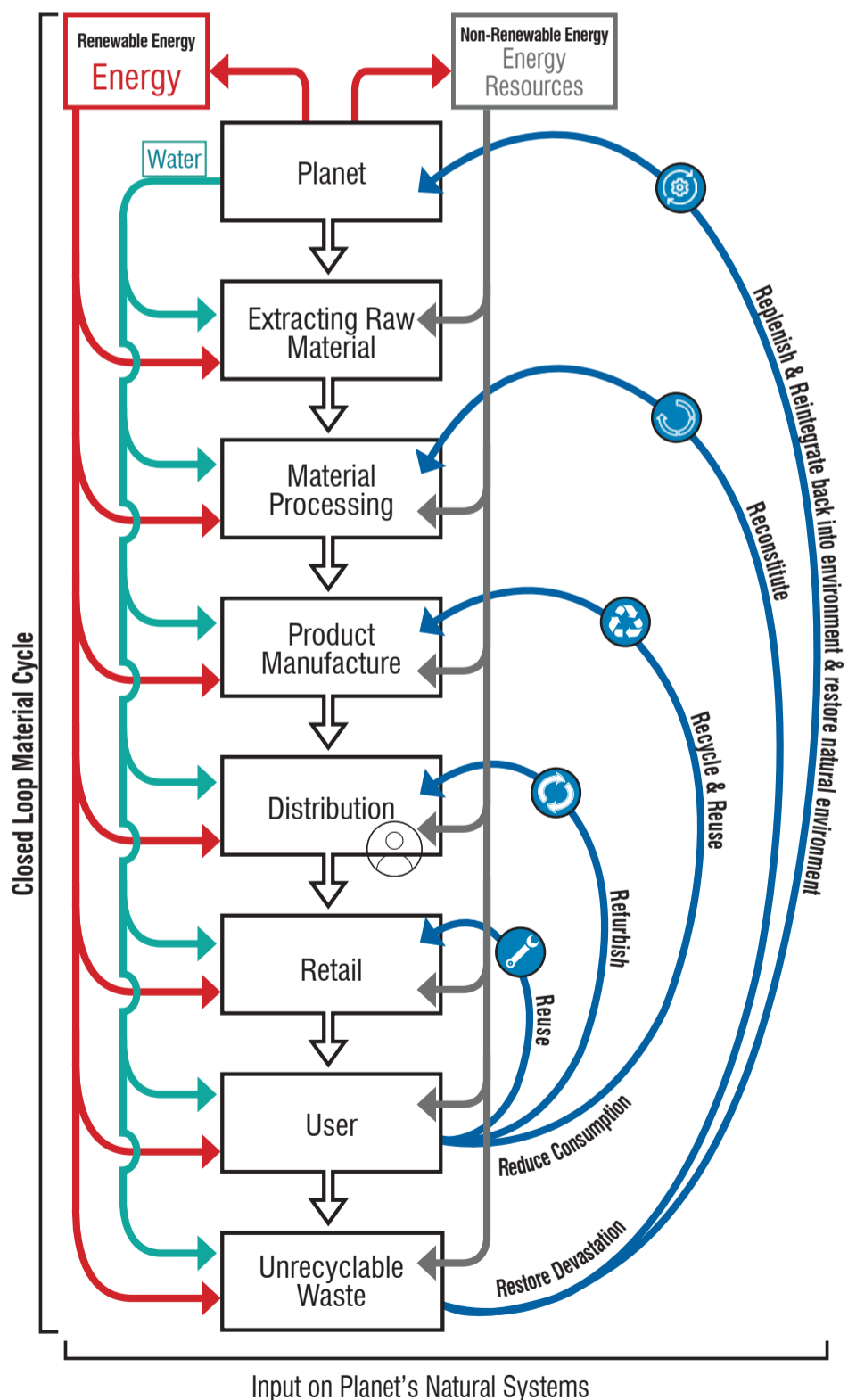
general waste-to-energy cycle



the constructed ecosystem emulates and replicates ecosystem recycling

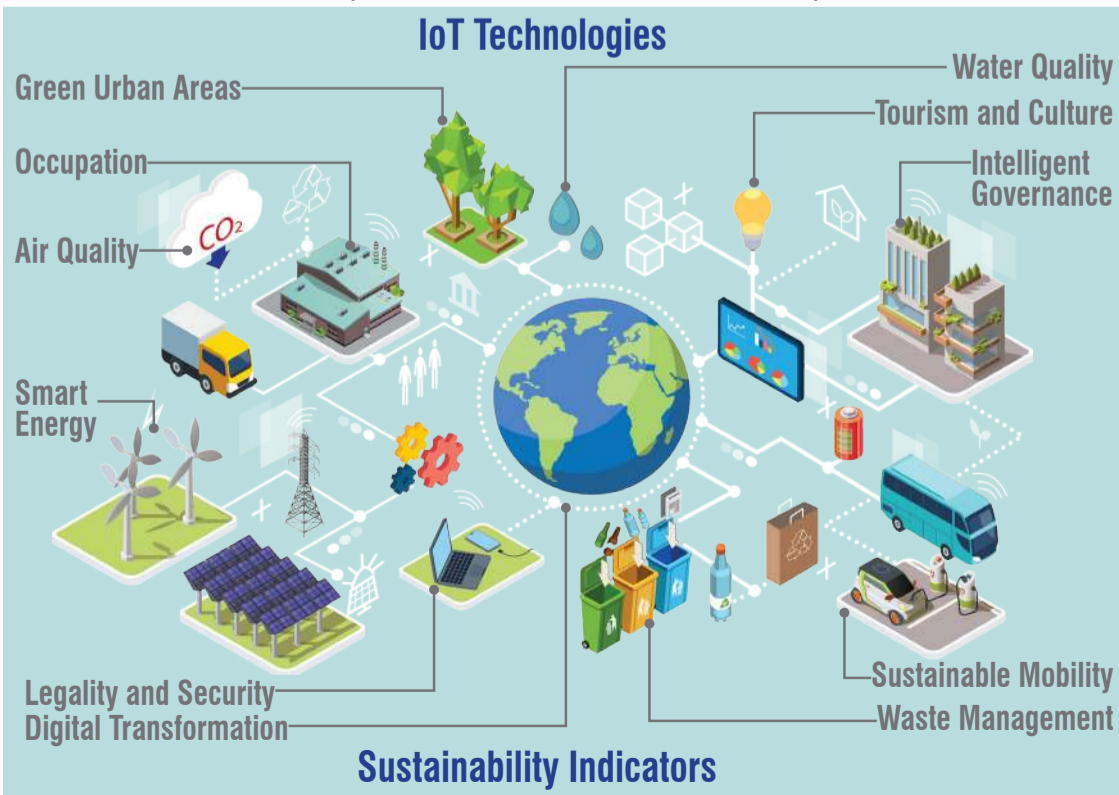


closed loop material cycle



designing for smart sustainable cities

smart city systems (5G, WiFi 6, AI, IoT systems)



Note:

- Design for reusability remanufacturability separability disassembly recyclability disposability
- Minimize maintenance and service waste Optimize energy use Extend product life
- Self product function Assure product safety Design for upgradability.